Tome of Magic Errata

Errata Rule: Primary Sources

When you find a disagreement between two D&D® rules sources, unless an official errata file says otherwise, the primary source is correct. One example of a primary/secondary source is text taking precedence over a table entry. An individual spell description takes precedence when the short description in the beginning of the spells chapter disagrees.

Page 18: Table 1–2: Vestiges by Level

Table 1–2: Vestiges by Level indicates that Dahlver-Nar has a special requirement. He does not.

Page 28: Dahlver-Nar

Dahlver-Nar's summary indicates that he has a special requirement. He does not.

Page 38: Leraje

The first paragraph of Leraje's description should read as follows:

Once a favored servant of the primary deity of the elves, Leraje allowed her pride to become her downfall. Leraje gives her summoners an elf's eyesight, great skill with a bow, and the ability to hide well.

Page 45: Savnok

The first paragraph of Savnok's description should read as follows:

Once a servant of the gods, Savnok now grants his summoners the ability to wear heavy armor and summon it from the ether, the power to shift places with an ally, and protection against piercing weapons.

Page 59: Improved Read Thoughts

Replace the description of the improved read thoughts ability with the following:

Improved Read Thoughts (Su): The DC of the read thoughts ability granted by Dantalion increases by 2.

Page 113: Table 2–2: Uses Per Mystery Per Day

In Table 2–2: Uses Per Mystery Per Day, the 17th-level line should indicate that a 17th-level shadowcaster gains 2 uses of 6th-level mysteries per day, not 3.

Page 149: Shadow Time

The duration of shadow time should read as follows: **Duration:** 3 rounds (apparent time); see text for *time stop*

Page 195: Speaking a Truename

Insert the following bullet point after the first three on the page. • To speak an area's truename (using the Lexicon of the Perfected Map), you must succeed on a Truespeak check with a DC equal to 25 + 5 per level of the utterance. If the area is a magical location, increase the DC by an additional 5.

Page 216: Monk Abilities

In the third paragraph of the Monk Abilities description strike the mention of penalties for flurry of blows. The class is intended to grant flurry of blows progression.